**CC12/Ms. Rusk** CIVILIZATION PROJECT

**Objective:** Before we undertake a study of the World’s Ancient Civilizations you and your partner are going to create what you think would be an ideal civilization.

**Format:** Your civilization will be presented in two ways: written portfolio and informal seminar presentation. (refer to in class explanation of delivery.)

**Prior Knowledge:** As this is only the start of our course I cannot expect the same amount of knowledge on how a civilization evolves, as I would if this assignment was done at the end of the course. That being said you will need to gather prior knowledge from previous Social Studies Courses and feel free to look at other civilizations for ideas, but do not solely rely on another civilization for information.

**Time Frame:** You will be given four library periods to research particulars and word process. **Due Date:** The project will be due on \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_. (Please note: if I think your class has been working very hard on this assignment and an extension of the due date is necessary I will grant it.)

**What do you need to include?**

* **Geographical Location** – where in the world would it work best? What natural resources will you have access to? Natural boundaries? Water? Climate? Land? How will this shape you workforce and economy?
* **Laws & the legal system–** How will you keep law & order? Will you have a constitution? What will the major laws be? What punishments will be used? Will you be pro-active? Deter criminals? Heal victims?  Will you have law courts? A police force? (give specific examples of crime, punishment & you legal codes)
* **Government structure** – What type of system appeals to you? What type of leader will you be? Will you share power? How will laws be passed? Will there be a hierarchy? What will it be like? Will you follow previous philosopher’s advice on leadership? Whose?
* **Society --** Will there be any social programs? Will you fund them? How will you do that?  What will they be? (health care, education, water, public works…) Will there be class divisions? How will they be determined? Is there room for movement? Will it be a collective? How will you enforce this?
* **Economy –** What grows in your area? What resources do you have available? What will you import/export? What jobs will people have access to? How will they be determined? Is there a set currency? What about social programs? Public or private?
* **Religion—** Will you have a religion or spiritual belief? What will it be like? Will it be a borrowed one or a new one? What is the premise? Will it be a unifying force? Will you be tolerant of others? How will you control this or how will you use it to your advantage?
* **Culture** – What will hold your people together? What will your rituals or festivals celebrate? How & Why? Will you have specific national foods, dances or art forms? What about architecture, clothing, flags, flowers, colours, language…? WHAT will define you? How will you like to be identified, distinguished and remembered?
* **Symbols:** What will you use to create a national identity? What will your flag look like? What will your name be? Why? Does it represent something? Will you have an anthem? Will you have a coat-of-arms? How will this untie a large group of people?

***You must plan out ALL of these factors and explain your choices***

*Brief Example*: I would place my civilization on the *Po River* because it is well shielded from invaders by the mountains, has access to water (river & sea) for trade and transportation and is centrally located to trade with the surrounding peoples.

**Additional reminders**

* Must include a title indicating your civilization’s name
* Must include a map with an outline of your intended area
* Must include a picture of your new & innovative flag or other such symbol
* Should include graphic organizers, charts or other visuals to help explain your organization (not just text)

Names:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ and \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| REALISTIC UNIFIED VISION  Overall Ideas  are connected  /20 | **Has no realistic unifying vision**  Overall project is not well-tied together  Lacks depth- surface information only  May present more rhetoric than substance  Ideas may be contradictory or unrealistic  May be hard to follow at times b/c makes assumptions w/o explanation of ideas  Lacks symbols or unifying cultural  identity | **Has an plausible unifying vision**  -Lacks sufficient detail & elaboration  -Concepts are logical & realistic, but may have *minor contradictions*  - Symbols show thoughtfulness, but little deeper meaning | **Strong understanding of Bigger Picture**  -Ideas are well connected & tied together  -Ideas show depth & thoughtfulness  -Makes NO assumptions in the reader’s knowledge – everything is well explained  -Civilization is logical and plausible for humans  -Symbols/ names show thoughtfulness & deeper meaning |
| CONTENT  Planning & explanation of overall concept  /20 | **Planning lacks thought (goofy?)**  - Geography was likely chosen for fun, not for suitability – not sustainable  - Laws, gov’t & social structure are not  well suited or have “holes” in them.  - Infrastructure is poorly developed  - Culture seems “fluffy” – no real substance | **Planning is imbalanced**  - Geography was chosen well, but difficulty linking it with economy  - Laws, gov’t & social structure are merely  an  overview – lack explanation  - Infrastructure lacks proper planning  - Culture may lack real development  -some elements developed more than others. | **Thorough & thoughtful planning**  - Geography was thoughtfully chosen &    linked to economy/ sustainability  - Laws, gov’t & structure are well planned  - Has considered effective infrastructure  - Has developed a unique cultural identity through celebrations, symbols & religious expression |
| ORGANIZATION  Clarity of  Communication  /15 | **Has difficulty conveying ideas**  -Ideas and concepts do NOT logically flow (seem fragmented or disjointed)  -Communication is unimaginative & bland  -Presentation does not communicate concepts well (*silly or incomplete*)  -Poor word choice distracts from meaning -May seem random -- little planning evident | **Medium is somewhat effective**  -Presentation of ideas are logical but may be disorganized at times  -Presentation medium may be scattered or insufficient to relay whole meaning  -Communication is mostly clear & correct  -Quality shows evidence of planning & editing | **Medium communicates ideas effectively**  -Concepts develop logically throughout presentation  -Presentation medium is well organized/ polished  -Ideas are communicated clearly & with ease  -Uses precise & effective language  - Quality of communication shows planning |
| ORIGINALITY  Thoroughness & creativity  of ideas  /15 | **Civilization in unimaginative**  Concept is merely a replica of another Civ.  No real depth or explanation  No connections made to other learning  Little imagination or blending is evident  Symbols & names are not meaningful | **Civilization is “safe” & unoriginal**  Relies heavily on other civilizations (repeat)  Own ideas are not developed enough  Satisfactory explanations provided  Makes limited connections to prior learning  Simple meaning given to names/ symbols | **Civilization concept is innovative**  Is able to *blend* other civilizations with *own insights*  Own ideas are very well developed  Provides clear explanations for everything  Draws on prior learning & *elaborates* well  Name/symbols = thoughtful & show deeper meaning |
| Presentation  Quality & creativity  of  MEDIUM  /25 | **Ineffective communication of ideas**  Chosen method appears to be unprepared  Presentation appears rushed/ unfinished  Information/concept not well expressed  Does not use sufficient visuals – or may not be applicable/ effective  No effort to engage- Reads off page  Does not exhibit pride in one’s work | **Complete content but unoriginal**  Format is professional but unimaginative  Information is only partially explained  Medium is informative but NOT engaging  Uses few or basic visuals – little creativity  Presentation is  minimally engaging  Shows evidence of planning  Shows satisfactory pride in one’s work | **Effective & Engaging delivery of info.**  Format of work shows thought & creativity  Medium is effective & informative  Communicates overall concepts clearly  Engages the audience throughout  Uses creative/effective visuals to enhance  Is neat & professional  Shows evidence of planning & **practice** |
| Voice  &  delivery  /5 | **No presence – difficult to follow**  Cannot be heard from the back of the room  Unclear, difficult to understand  Pacing is either too fast or too slow  Flat & monotonous throughout  Reads off paper – no eye contact | **Little presence - uncomfortable**  May appear somewhat nervous or withdrawn  Voice is fairly clear;  lacks enthusiasm  Overall pacing needs work  Difficulty *sustaining* eye contact- attention is focused elsewhere | **Strong overall presence - confident**  Voice projects well -- loud & easily heard  Speaks clearly & is easy to understand  Is expressive & animated (not monotonous)  Pacing is good (not too fast or slow)  Speaks from knowledge |

**Civilization Marking Rubric**

TOTAL: /100